



Race Day Rule Book

Effective beginning 2023 season. Remains in effect for following seasons unless otherwise noted

Changes for 2023 season noted in blue text

RULE BOOK DISCLAIMER

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and, by participating in these events, all participants are deemed to have complied with these rules. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND/OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury to or death of a participant, spectator, or official. The race director or his representatives shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that in his opinion do not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS. *Any interpretation of or deviation from these rules is left to the discretion of the officials.*

1. GENERAL RULES

- A. Rule changes or interpretation of rules is at the discretion of track officials. This procedure book is subject to change or amendment at any point throughout the season.
No alcoholic beverages or controlled substances are to be consumed before or during races by anyone entering the pit area.
- B. Drivers under 18 must meet TUNDRA approval and may require a minor participant form notarized and signed by a legal guardian.
- C. TUNDRA officials reserve the right to reject or allow the entry of any driver or car.
- D. Punishment for deviating from the rules is at the discretion of series officials, but may include docking of points, docking of laps, docking starting positions, docking of prize money, being placed at the back of the field, loading your car for the night, suspension and more.
- E. The decision of series officials is final.
- F. TUNDRA officials reserve the right to deduct from your prize money any fees owed to the series for Raceceiver, Transponder or other safety systems, etc.
- G. Any competitors or any other person entering the tower in a state of disapproval will be removed from the property. Please do not distract the tower workers. If you need assistance, find a TUNDRA or track official.

2. DRIVER/CREW MEMBER CONDUCT

- A. Upon admittance to a restricted area, all participants must conduct themselves in a manner not detrimental to stock car racing. Profanity in front of race fans, officials, management, profane signs or writing on cars etc., will not be tolerated and may be subject to penalties. **Conduct on Social Media deemed detrimental to TUNDRA, its tracks or sponsors may subject the driver or team to sanctions.**

- B. The driver assumes responsibility for the actions of his or her pit crew. Drivers may be issued penalties for pit crew misconduct. Such penalties, if applied, may extend to the car as well as the driver.
- C. Unsportsmanlike driving, rough driving, or unnecessary bumping is prohibited and may result in removal from a race. Flagrant and/or repeated unsportsmanlike conduct on the track or in the pits may result in suspension. This suspension may span the winter hiatus and be completed in the following season. Any driver who, in the judgment of series officials, engages in rough driving, deliberately running into, blocking or swerving in front of another car may be subject to penalties.
- D. Any driver who intentionally causes a caution condition, without safety being an issue, by stopping, spinning or any other action, is subject to a two lap penalty.
- E. Unsportsmanlike, violent, or abusive behavior use of improper language toward officials, competitors, and/or fans is prohibited and subject to suspension or exclusion.
- F. A competitor that stops his or her car on the track to argue or discuss an incident with the start or other officials may be subject to penalties.
- G. General misconduct in the pit area may result in penalties.

3. RACING PROCEDURE

- A. At no time shall any non-competing member, crew member, owner or other person associated with a race car be permitted on the racing surface following the start of a race and prior to the final lap without the express permission of a TUNDRA OR TRACK official. Violation will result in the car being placed at the rear of the field and a one-lap penalty assessed. This rule is in place for your crew members' safety. EXCEPTION: During a red flag or major caution period, one crew member may be allowed on the track at the discretion of TUNDRA officials.
- B. Driver and car changes are permitted only prior to the gridding of the Last Chance Qualifier (no changes during or after pre-race warmup laps). After that point, no change of drivers is permitted. **Driver changes may occur only if both the driver and the car have qualified.** Points earned will be awarded to the driver. Scoring officials in the pit tower must be notified of the change prior to the start of the race. If this does not occur, the car may not be scored. The driver who switches cars must start last in all events for the night. If a driver has qualified for the feature and switches cars, he must run the Last Chance Qualifier. The next available car qualified will be awarded his spot in the feature (i.e.: if `14 were taken through qualifying, position 15 will advance to feature). If a driver utilizes his/her own 'back up' car, the same policy applies.
- C. All repairs or adjustments to cars must be made in the pits. This includes portions of the race run under yellow or red flag conditions. Violation will result in the car being placed at the rear of the field and a one-lap penalty assessed.
- D. FLAGS: Any driver who does not obey the flag rules and/or lights will be subject to disqualification.
 - a. Black Flag - The black flag is a consultation flag, and indicates that a driver must take his or her car to the pits immediately for consultation with a series official. Scoring will stop on a car which is black flagged until the situation is rectified.
 - i. Black flag for mechanical or safety issues with racecar: Scoring will stop on a car which is black flagged until the situation is rectified. Any driver who fails to heed the black flag after it has been displayed twice will lose two laps for every lap run from that point on.
 - ii. Black flag for conduct issues: Driver will be disqualified from race. Driver may be subject to penalties up to receiving no points and no pay for that event and/or entire race day at the discretion of the race officials. Driver may be disqualified for entire event and removed from track and is subject to suspension.
 - iii. Any driver repeatedly ignoring the black flag is subject to suspension.
 - b. Any driver who fails to heed the black flag after it has been displayed twice will lose two laps for every lap run from that point on. Any driver repeatedly ignoring the black flag may face suspension.
 - c. White Flag - One lap remaining before green/checkered flag. If a yellow or red flag is thrown once the leader has taken the white flag there will be a green/white/checkered.
 - d. Checkered Flag - End of race
 - e. Green Flag - Start of race
 - f. Yellow Flag - Caution, go slow and hold position
 - g. Red Flag - Danger, race stopped
 - h. Move over Flag - The flag is a courtesy flag, and is displayed to indicate to drivers that they are being lapped by faster cars. It will be used at the discretion of officials. Not acknowledging the move over flag may result in penalties up to/including disqualification from the race.
- E. Under a yellow flag a car will be placed at the rear of the field if:
 - a. The driver exits the car

- b. A restart is delayed by a driver or crew member
 - c. The car leaves the racing surface
 - d. The car or cars were involved in the cause of the yellow flag's display
- F. Spinner/Spinnee – If car A makes contact with car B and car B spins out resulting in a caution, both cars will go to the rear of the field. All decisions by race officials are final.
- G. Any car that loses a wheel, has a hood or trunk lid come off or open, or is observed dragging dangerous parts, or dropping any fluid may be placed at the rear of the line up or disqualified from the event.
- H. Tap-out Rule’ – If a driver involved in the incident takes blame for causing the caution/spin, the other driver(s) will be given spots back, and only that driver will be sent to the rear. Driver must tap out within 2 yellow flag laps. Once checkered flag is displayed, race is final, tap out rule is not in effect at that time.
- a. If you feel you were the cause of the yellow and the only one who should be sent to the back either:
 - i. Stop in-front of flagman and tap roof.
 - ii. Have spotter find a TUNDRA Official and claim responsibility.
- I. Under red flag condition, a car will be placed at the rear of the field if:
- a. A crew member enters the racing surface without permission from officials (also assessed a one-lap penalty),
 - b. The driver exits the car without TUNDRA official's permission, or
 - c. If a restart is delayed by a driver failing to take his position in the car.
 - d. Crews can work on any cars once they have entered the pits.
- J. If a driver refuses the official's order to take a certain position on the track (i.e. go to the back of the field), resulting in a delay of the race, he/she may be black flagged and/or disqualified.
- K. When both the yellow and checker flags are displayed simultaneously, drivers should be alert for track problems but race to the finish line. In this scenario, scoring will NOT revert back to the completion of the previous lap. The yellow/checker will not be displayed when cars will have to drive through a wreck.
- L. The official "start" of a race is when the field takes the green flag at the start-finish line. When determining the official start, one lap DOES NOT have to be completed. A race may be started but be under caution with no laps complete. However, scoring for position does not begin until one green flag lap has been complete.
- M. STARTS/RESTARTS- In the event of either front row cars jumping a start or restart, one warning will be given and if it happens again, that car will be penalized two spots in current row. Pole position starts the race. Pole position may be the outside car.
- N. Free Pass – allows the first car off the lead lap to gain one lap back
- a. Driver can not be involved in caution that would bring the free pass
 - b. Driver does not need to pass field or pace car (lap will be awarded via scoring)
 - c. Driver will restart behind all cars on the lead lap (including any that may have been involved in caution)
 - d. Driver will NOT be eligible to choose lane for restart (must stay at the tail end of the longest line)
 - e. Free Pass will be awarded in the event of caution due to weather
- O. **TUNDRA STICKERS MUST BE ON CAR.** If stickers are not in place before all racing events, you will not be eligible to receive points and/or event money.
- P. Transponders
- a. Transponders will be used for TUNDRA events unless otherwise noted
 - b. Drivers are responsible for their own transponder
 - c. If Transponder fails
 - i. During race: TUNDRA officials will do best to score car
 - ii. During qualifying: Car will be sent back to pits to fix. Driver will lose lap of qualifying (see qualifying procedure)
 - d. Driver must check in transponder during 1 of the first 2 practices. If driver has not registered transponder on computer by lap 1 of second practice session, officials will black flag car.
 - e. TUNDRA officials will line score on non-transponder tracks.
- Q. Driver Communication
- a. Two way communication between drivers and team is permitted for Super Late Models Only
 - b. Team are encouraged to use a receiver or scanner (454.0000) to listen to TUNDRA race control during all on track events.
- R. TUNDRA Super Late Models use the cone for all races unless there is 5 laps or less showing on the scoreboard.
- a. When cone is out drivers choose high or low. **MUST STAY IN LANE.** Front row is side by side.
 - b. Drivers involved in cause of yellow or lapped cars are not eligible to participate in cone. Must fall in at end of the longest line.

- i. If a driver does not fall in at the end of the longest line, the driver will be warned on radio before taking the green. If driver still does not fall back that driver will be put to the end of the longest line at the next yellow or the end of the race.
 - c. If a caution comes out before the first green flag is completed after taking the cone, cars involved in bringing out the yellow will be sent to the rear of the field. Cars WILL NOT cross for spots rather the rows will move up.
- S. QUALIFYING
 - a. Qualify in numeric order by number drawn at Driver's Meeting. Coin flip will determine if qualifying order is up or down.
 - i. If a car is out of order for qualifying, that car will be deducted 1 lap from qualifying.
 - ii. If there is a problem determined to be of track error. That driver will get the choice to keep any laps in qualifying he has been given OR scratch current times and re-qualify at the end of the lineup.
 - b. Number of qualifying laps will be determined prior to qualifying at each event.
 - c. If qualifying is rained out TUNDRA Points will be used to determine the lineup. If first race of the season the previous year's points will be used.
 - d. Driver to qualify first at previous event will qualify last regardless of number drawn.

4. RACE LINE UP FORMAT

- A. Lineups for races and qualifying order will be posted in a common location. It is the responsibility of the driver to check his or her starting position for all events and be ready to race when called. Cars not ready to race may be placed at the back of the starting line up or disqualified from the race.
- B. The starter may start any event whether all cars called are ready or not.
- C. Main Event
 - a. Fastest 14 will transfer into the main event on time.
 - b. 2 provisional transfers
 - i. (1) TUNDRA Provisional, (1) Track Provisional
 - c. Qualifying heats and last chance qualifiers will be run to complete the field (number of transfer cars will be announced at drivers meeting)
 - d. Invert: 8+ the dice roll
 - e. Laps: Official number of laps will be announced at drivers meeting
- D. Fast Dash
 - a. Cars that qualify in positions 1-5
 - b. Invert: Complete
 - c. Laps: 5
 - d. Points will not go toward championship but a separate dash point system
 - e. Team will forfeit one (row) feature starting spot per lap not completed in dash unless early retirement is approved by official
 - f. Driver must maintain minimum speed and distance from leader to remain eligible for completion of the dash and to maintain starting position in feature.
- E. Fast Heat (Super Late Models only)
 - a. Cars the qualify in positions 6-14
 - b. Invert: 3
 - c. Laps: 8
 - d. Points awarded based on finishing position. Points will count toward championship
 - e. Team must complete at least 5 laps of Fast Heat in order to keep starting position in feature. Team will forfeit one (row) starting spot per lap not completed before lap 5.
- F. Qualifying Heats
 - a. Cars not yet transferred into the Main Event
 - b. Invert: Based on number of Qualifying Heats
 - c. Laps: 15 laps on 1/3 mile or smaller, 12 Laps on 1/2 mile or larger
 - d. Points awarded based on finishing position. Points will count toward championship
 - e. Transfer Positions: announced at drivers meeting
- G. Last Chance Qualifier
 - a. Cars not yet transferred into the Main Event
 - b. Invert: Straight Up
 - c. Laps: 20 Laps on 1/3 mile or shorter, 15 laps on 1/2 or larger

- d. Transfer Positions: Announced at drivers meeting.

5. PROVISIONAL TRANSFERS

- A. Each TUNDRA driver is awarded 1 TUNDRA provisional & 1 Track provisional each season.
 - a. A driver could use (2) Provisionals in the same season. (1) Provisional from TUNDRA and (1) Track Provisional.
 - b. TUNDRA and Track Provisionals are based off the most current point standings available
 - c. Provisionals will be determined following the Qualifying Heats. Transferring cars will not be required to run the LCQ. Cars are required to complete 75% of qualifying race to be eligible for either provisional.
 - d. Hierarchy of provisional status (**feature starting position**) = 1) TUNDRA point provisional, 2) Track Point Provisional, 3) Fastest car not yet in the race

6. TEAM DRIVING

- A. TUNDRA drivers are permitted one substitute driver per season
- B. Substitute drive may be in as many events as needed
- C. A Primary Driver must be identified before the start of the season
- D. Team driver must be declared prior to Round 1 of 2023 Season for no penalty**
 - a. 30 point penalty if team is declared after Round 1**
 - b. Cannot declare for team after Round 2**
- E. Points will be awarded to teams as declared on registration
- F. See note on team driving point bonuses

7. Points

- A. See 2023 TUNDRA point spreadsheet and breakdown
- B. Tiebreaker (for Championship only)
 - a. Number of races won in the season
 - b. Number of fast times in the season
 - c. Number of cars (within the invert) passed
 - d. Number of laps completed
 - e. Arm wrestling match on front stretch of final event
- C. Protests to finishing position and/or points in any race must be made within 24 hours after official results are posted. Such protests must be in writing.
- D. Scoring and point re-check decisions are final and cannot be appealed.
- E. Drivers will be awarded a 20-point bonus upon registration
 - a. Drivers will retain the bonus if they compete in the full TUNDRA season solo
- F. Teams may split the number of races as they choose, without point penalty
 - a. Team has the option at one race per season to run both team cars and take the higher point-placing car.
 - i. If occurrence happens more than once, the primary driver will be the only driver to receive points

8. Rookie Eligibility

- A. Requirements In order to meet TUNDRA Rookie status driver must:
 - a. Not have competed in more than 40% of any TUNDRA/Alive for Five Season.
 - b. Not have competed in more than 5 events in a single season in TUNDRA or a series equivalent to TUNDRA (ARCA Midwest, CRA, ASA Late Models, Wisconsin Challenge Series etc.).
 - c. Not have finished top ten in more than three seasons at a weekly Super Late Model track (i.e. Golden Sands, Marshfield, Norway, WIR, Slinger, Grundy, etc.).
 - d. [Drivers may team drive for Rookie status if both meet above requirements](#)
- B. Drivers must fill out and return rookie application before the SECOND event of the season

9. TIRES

- A. Tires
 - a. Only marked TUNDRA tires will be allowed during all competitive events. Tires will be marked with a stamp prior to qualifying.
 - b. Any tire can be used during practice
 - c. 1 left side tire must be turned into the TUNDRA tire official at the completion of the evening.
 - d. [See tire procedures in TUNDRA rule book](#)

10. PRACTICE & TESTING GUIDELINES

- A. No TUNDRA team or driver may test at a given facility in the 8 days prior preceding a scheduled TUNDRA event, unless it's a TUNDRA or track sanctioned open practice.
 - a. First Violation: Loss of winnings from event.
 - b. Second Violation: Loss of winnings from event and loss of 50 Championship points
 - c. Third Violation: Loss of winnings from event and 2 race suspension
 - i. Violations will hold over 24 month period from time of first offense.

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